



QA: Scriptures Are Too Old For Modern Problems by [John T Polk II](#)

All Scriptures and comments are based on the **New King James Version**, unless otherwise noted.

QUESTION: Scriptures are too old to be relevant in today's world, with modern problems. Isn't that right?

ANSWER: WRONG. If you need to ask, you haven't read Scripture, OR years of my articles, in particular.

1. **The Cycle of Life proves that what God said is not outdated.** Solomon's God-given wisdom said:

*One generation passes away, and another generation comes; But the earth abides forever. ... That which has been is what will be, That which is done is what will be done, And there is nothing new under the sun. Is there anything of which it may be said, "See, this is new"? It has already been in ancient times before us. There is no remembrance of former things, Nor will there be any remembrance of things that are to come By those who will come after. (**Ecclesiastes 1:4, 9-11**)*

What happens hasn't changed, only the speed and method! Mankind still has the same fleshly aspirations, but with accumulated knowledge of God's World to achieve them.

2. **Please read hundreds of articles I have written over the years to show Scripture after Scripture that apply to our everyday events.** My weekly bulletin articles, "Words of Wisdom" newspaper/ radio columns, and sermons have tried to keep pace with newsworthy events and current happenings with appropriate Scriptures from God's Inspired Word. My tract **Terrorism In The Streets** was so apropos in 2020, one reader thought I'd written it **in 2020!** My tract **True Liberation: Black Liberation Theology Refuted**, though written over a decade ago, deals with the root of a daily dialogue. My Commentary on the **Book of Proverbs** shows the wisdom of Solomon continues to have application in modern-thinking. My articles on "What Are 'Hate Crimes'" and "Does the Bible Uphold Evolution?" deal with everyday discussions with Bible. My "Catalog of Sins" explains human behavior as God sees it and explains it. Go to: www.johntpolkll.com and search the website by entering any key word in your request. © Polks Consultancy Services 2015 - 2021

3. **God certainly knows more than you,** for:

When the fullness of the time had come, God sent forth His Son, born of a woman, born under the law, to redeem those who were under the law, that we might receive the adoption as sons. (**Galatians 4:4-5**)

"The fulness of the time" meant there had never, nor would there ever, come such richness of influence than when Jesus came. The spoken **Greek language** in which the New Testament was mainly written, became a dead language, so that its meaning has not changed since then. The **Roman Empire** gave travel and highways easier access. **Judaism** reached its zenith of corruption in that:

[Jewish people] denied the Holy One and the Just, and asked for a murderer to be granted to you, and killed the Prince of life, whom God raised from the dead, of which we are witnesses. (**Acts 3:14-15**)

The Gospel in Athens was preached against **philosophies** which we know today (**Acts 17:15-34**). Each "school" of philosophy had its point of view (POV):

- A. **Epicurean** - all fleshly lusts are good and to be sated
- B. **Stoic** - no fleshly lusts are good, hence all children must have begun as completely corrupt sinners
- C. **Anything new** - read that as anything we don't already know!

For all the Athenians and the foreigners who were there spent their time in nothing else but either to tell or to hear some new thing. (**Acts 17:21**)

These certainly pervade our culture today. **Their name is "legion" who breathlessly await the latest: iPhone; Video Games** "Fortnite," "Zelda," "Call of Duty;" **Clothes Fashions; TV Series** "Game of Thrones," "Orange is the New Black;" **Car Models; Streaming Services; Political Program Headline;** or **Religion/ Church!** *Everyone in America, it seems, spends "their time in nothing else but either to tell or to hear some new thing!"*

Out-dated? I think not!

—- jttjII May 30, 2021